



## *COMPETITION RULES & REGULATIONS*

### **1. Match Fees & Bond:**

#### **Match Fee:**

Adult competition: \$55 per team per week payable to the Hall manager on the night. This fee applies regardless of the number of players in that team.

Junior competition: \$35 per team per week payable to the Hall manager on the night. This fee applies regardless of the number of players in that team.

#### **Bond:**

Only applies to teams in adult competitions.

A refundable Bond of \$100 per team must be paid to the Hall Manager by round 3 for all teams. This bond is refundable when a team leaves the competition.

Continuing teams carry their bonds across from the previous season.

### **2. Match Format:**

#### **2.1 Matches during Season:**

Matches are best of 5 sets, with a **50- minute** time limit and a **5- minute** change over/warm up session.

A set, except the deciding 5th set, is won by the team which first scores 25 points with a minimum lead of 2 points. In the case of a 24-24 tie, play is continued (if time hasn't expired) until a 2-point lead is achieved eg. 26-24; 27-25.

The 5th set is played to 15 points with a lead of 2 points.

In the case of an unfinished set when the time expires, a set will be awarded to the team that reaches 15 points and is leading by at least 2 points in sets 1-4, or reaches 8 points and is leading by at least 2 points in the 5th set.

#### **2.2 Deciding a Match:**

The winning team is the first to win three sets.

If a team has not won three sets, the match is awarded to the team with the most sets.

**If at the end of the match both teams have won an equal number of sets, the match is awarded to the team that won the most points during the match.**

#### **2.3 Finals:**

**Semi Finals:** The Semi Finals will be a knock out format, 1 v 4 and 2 v 3, with the winners going into the grand final. Sets are to the best of 5, with a **50 minute** time limit.

**Grand Final:** Sets are to the best of 5, with **no** time limit

To be eligible to play in any final a player must have played a minimum of 6 matches during the season with the team concerned.



### 3. **Premiership Points:**

Premiership points will be allocated on the basis of:

- Win – 3 points
- Draw – 2 points
- Loss – 1 point

#### 3.1 **Final Ladder Position:**

Positions of all teams on the premiership ladder will be determined in the following order-

- 1) Premiership Points
- 2) Sets %
- 3) Points %

### 4. **Rules:**

Players must know the Official Volleyball Rules and abide by them. Refer to latest edition of Official Volleyball Rules on the web at [www.fivb.org](http://www.fivb.org)

Players must accept the referee's decision with sportsmanlike conduct, without disputing him / her. In case of doubt, clarification may be requested through the team captain.

A team captain must be nominated. Prior to the match, the team captain must complete and sign the scoresheet and represent his / her team in the toss. At the end of the match the team captain needs to sign the scoresheet to confirm the outcome.

Protests will be resolved immediately by the Hall Manager, his / her decision is final. No further correspondence will be entered into.

### 5. **Forfeits:**

#### 5.1 **Adult competition:**

If any team is unable to fulfil its fixture in any round, it will be liable to pay **\$100** extra the following week being its' match fee for the previous week plus for the fee of its' scheduled opponent.

If the **\$100** fee is not paid, the Team will be unable to participate in any further rounds and will be replaced by another team.

#### 5.2 **Junior competition:**

If any team is unable to fulfill its fixture in any round, they must give the Competition Manager a minimum of 48 hours notice. No penalty will be imposed.

However, if insufficient notice is received and no reasonable excuse given, the Competition Manager may request the team to place a \$30 bond (refundable at the end of the season) before it is permitted to play the next scheduled game.

### 7. **Uniform:**

It is encouraged that all teams should try to have a uniform. Eg. Same colour shirts/tops. This rule is not compulsory.



## **8. Number of Players in a team:**

### **8.1 Minimum number of players on court**

All teams must have a minimum of **FOUR** players present at the start of the match.

Prior to the game starting, all present players' names must be listed on the score-sheet.  
Late players can be added, as they arrive.

### **8.1. Substituting players:**

If there are more than 6 players present, teams may choose to either rotate players on and off the bench, or substitute players during the set.  
If the latter option is chosen, the referee must be notified at the time the sub is about to take place.

### **8.2. Penalty for insufficient number of players:**

At the **start of the game**, if **FOUR** players are not present, the first set is forfeited (**25 - 0**).

After **10 minutes**, if four players are not present, the second set is forfeited (**25 - 0**).

After **20 minutes**, if four players are not present, the third set and match is forfeited (**25 - 0**).

### **8.3. V.V.I. Registration:**

All players must be registered with Volleyball Victoria Inc.  
This fee can be either paid in a lump sum or arranged to be included in the weekly match fee.

## **9. Fill - In Players:**

### **9.1. Adult competition:**

A player can only "fill-in" or play for one other team- apart from their own team- in that season.  
The team they "fill- in" for must compete in another grade or level to their regular team.  
The player is limited to "filling- in" for no more than half the total games scheduled in that season.  
No "fill- in's" are permitted in finals matches.

The penalty incurred for any of the above situations is a **5-point penalty** on behalf of the team using the "fill-in".

MVP votes are not awarded to a "fill-in" for that match.

### **9.2. Junior competition:**

A team cannot have more than one player "filling-in" for a game and a player can only "fill-in" once per scheduled round of games.

No "fill- in's " are permitted in finals matches.

The penalty incurred for any of the above situations is a **5-point penalty** on behalf of the team using the "fill-in".

MVP votes are not awarded to a "fill-in" for that match.



**10. Mixed Competition:**

In a mixed competition, each team must have at least **two** members of each sex, or only one male on the court at all times.

Failure to do so will result in a **5-point penalty**, per set.

**11. Field of Play:**

The “field of play” includes-

- The entire space above the court’s playing surface.
- All the team bench area.
- The match official’s area.

**If the game ball enters another courts “field of play”-** the referee will immediately stop the rally. The team that last touched the ball will be deemed to have lost the rally.

**If another game ball enters the court’s “field of play” -** the referee will immediately stop play and call a “replay”.

**12. Officials:**

A referee will be provided for all matches. There are no duty requirements for teams.

Western Region Volleyball reserves the right to amend the draw at its discretion.

**12.1 Referee’s Signals:**

Immediately after the referee’s whistle to indicate the end of a rally, he/she has to indicate by using the official hand signals:

- 1<sup>st</sup>- the team to serve
- 2<sup>nd</sup>- the nature of the fault
- 3<sup>rd</sup>- the player at fault

**12.2 Sanction Scale:**

For behaviour misconduct, the first sanction is a yellow card and results in the following penalty:

- The opponent’s score is given one extra point, and
- The opponent receives the right to serve.

A verbal warning is not a sanction.